NO LMT PROJECT SCOPE AS OF THURSDAY, MAY 19, 2016

What We Have Already Completed

1. Coins
2. Collision
3. Movement
4. Boosts
5. Basic Platforms

What Still Needs to be Completed – Moonwalker Game

1. Timer (for game score)
2. Score tracker
3. Button pressing/release
4. Door opening/closing (when buttons are pressed/released)
5. Music or sound effects
6. Levels (separate files)
7. File reader
8. Start screen
9. Character selection screen (optional)
10. Actual images